


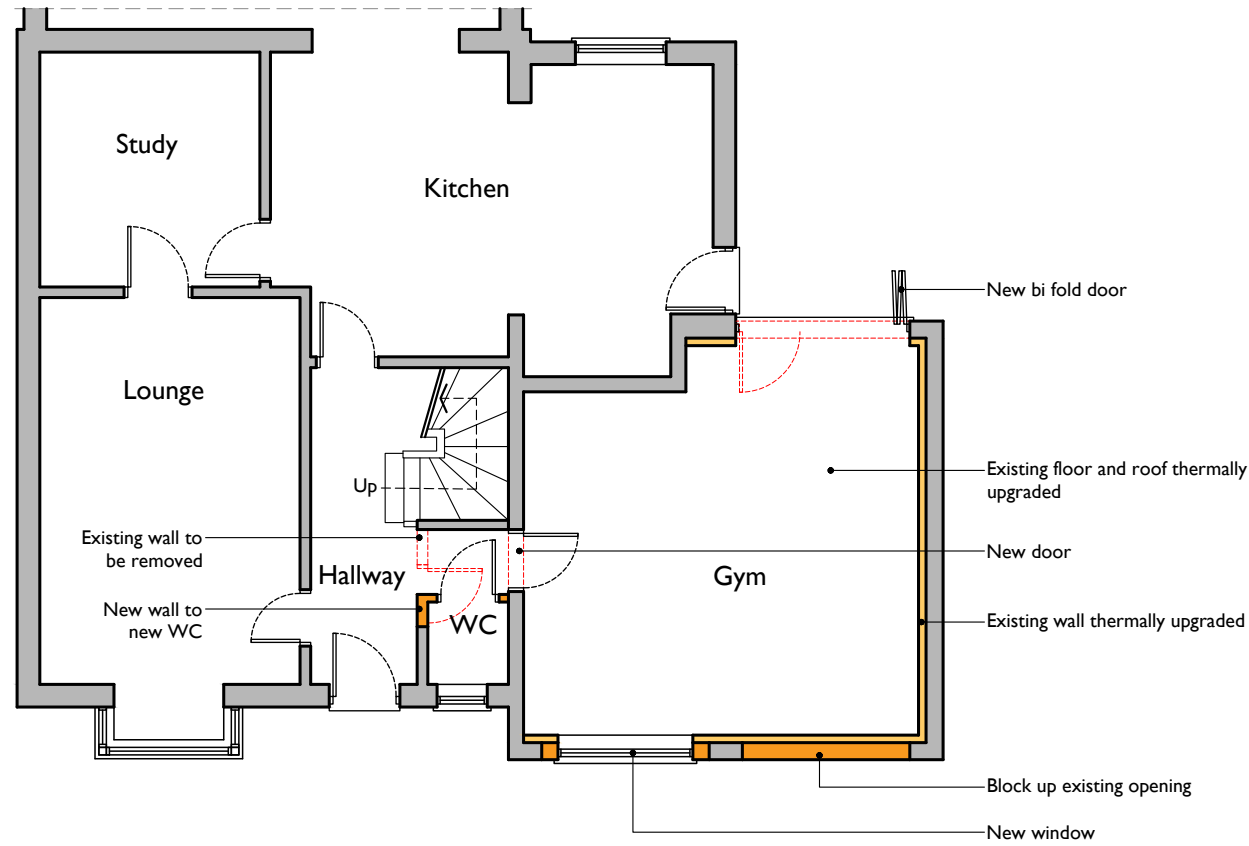


Studio Charrette will not be responsible for any principal designer duties under CDM 2015.  
 No site work is to be carried out until permissions are in place. Site searches to be carried out before any works to site.  
 All structural elemental/associated calculations to be confirmed and provided by structural engineer.

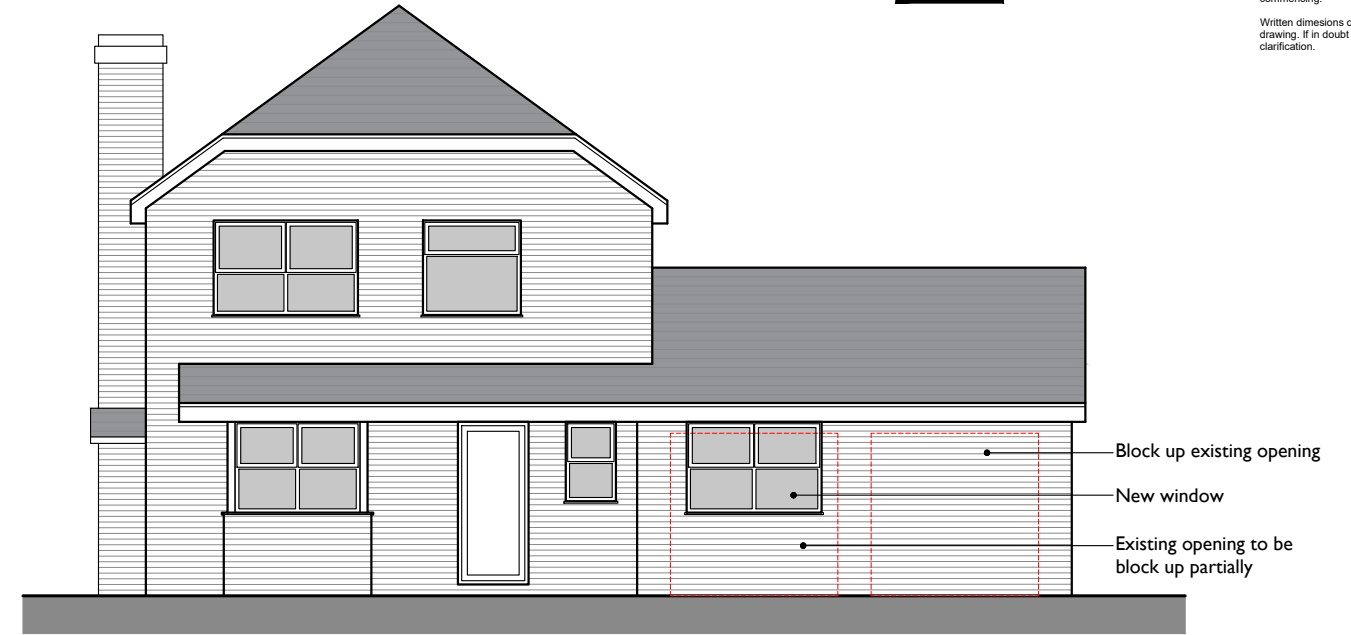
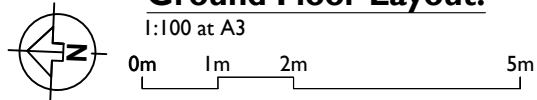
**LEGEND (PLAN):**

-  - EXISTING
-  - PROPOSED
-  - DEMOLITION

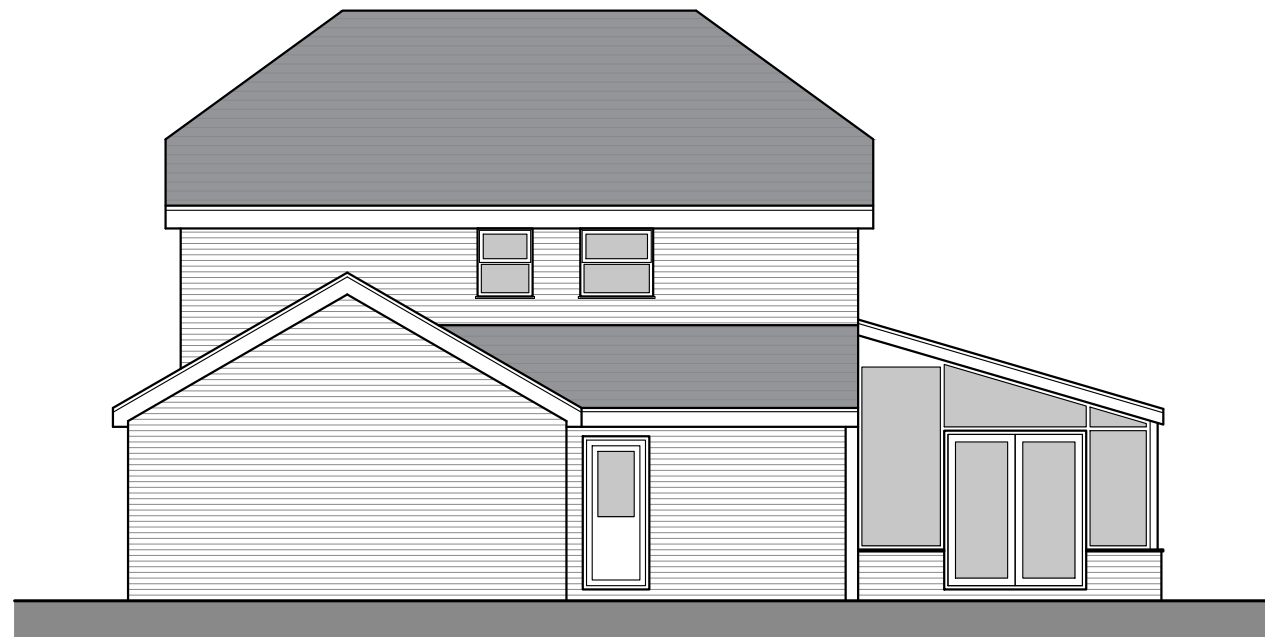
**NOTES:**  
 This drawing is not a working drawing, and is only for the purpose of the following:-  
 A- Planning Submission  
 The main contractor is responsible for informing the lead designer of any discrepancy on, or between, this drawing and any other relevant document.  
 All existing walls, foundations and lintels or other structural items are to be confirmed load bearing and adequate for increased loading where relevant prior to work commencing.  
 Any existing walls to be removed are to be confirmed non-loadbearing prior to removal.  
 Boundaries, angles, and dimensions are to be checked by the main contractor prior to work commencing.  
 Written dimensions only to be used from this drawing. If in doubt consult the lead designer for clarification.



**Ground Floor Layout:**



**Front Elevation:**



**Side Elevation: LHS**



**Rear Elevation:**

1:100 at A3

<b>SC STUDIO CHARRETTE</b> <small>At The Clubhouse, 50 Goswell Hill, London, W1K 3JF    Tel: 020 7434 0000</small>	
<b>Client</b> Russell Docking	
<b>Project Title</b> 4 Elveden Way Haverhill CB9 7FX	
Drawing Title Proposed Ground Floor Layout and Elevations	
Drawing No. P2	Rev -
Scale @ A3 1:100	Date 12.2023
Created By OK	Building Control
Check By SC	Client
	Architect

This drawing and the copyright, design rights and all other intellectual property rights in it belong to Studio Charrette UK. No licence or assignment of any such rights is granted hereunder. This drawing is not to be copied or reused in any way without written permission.